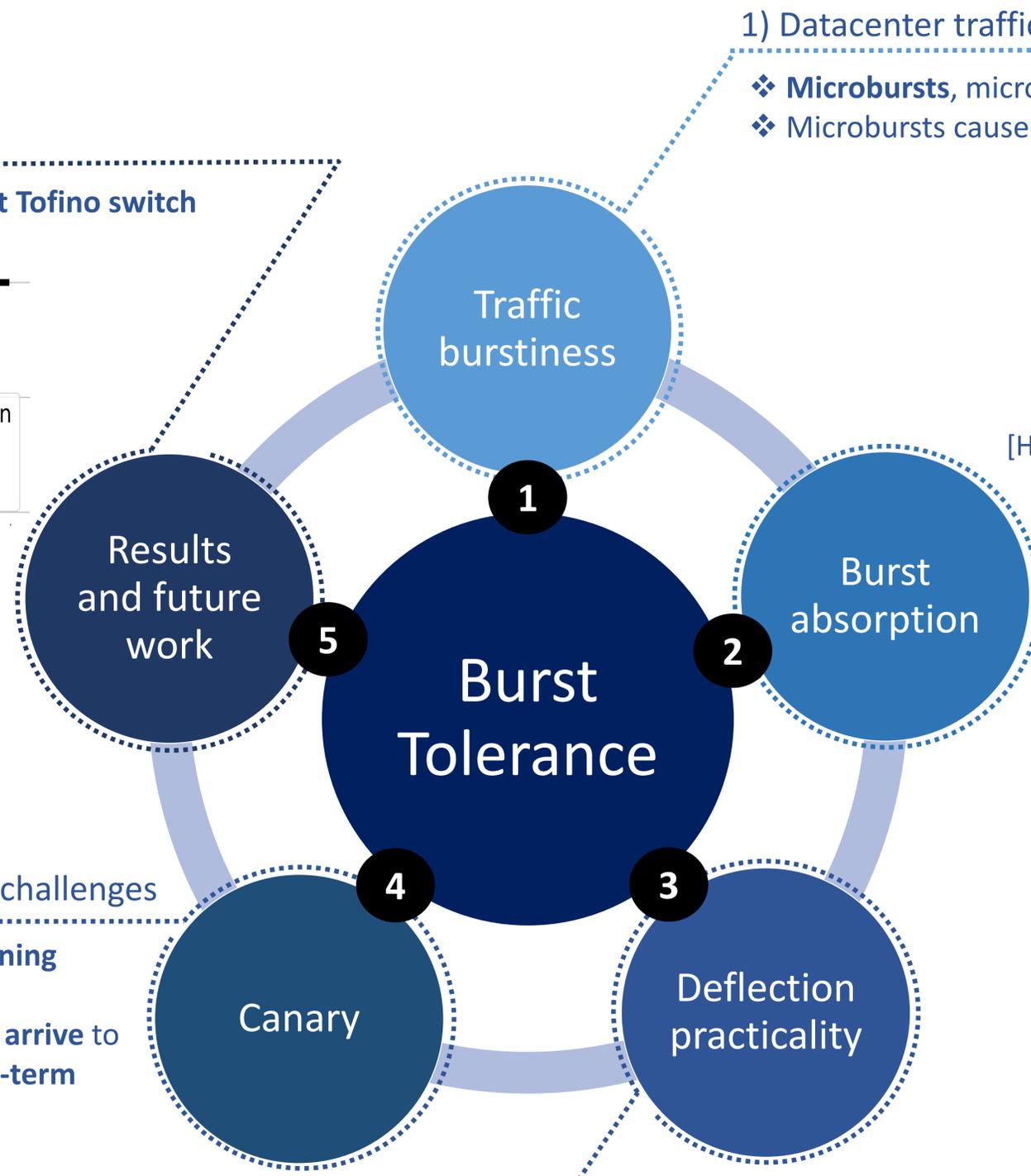


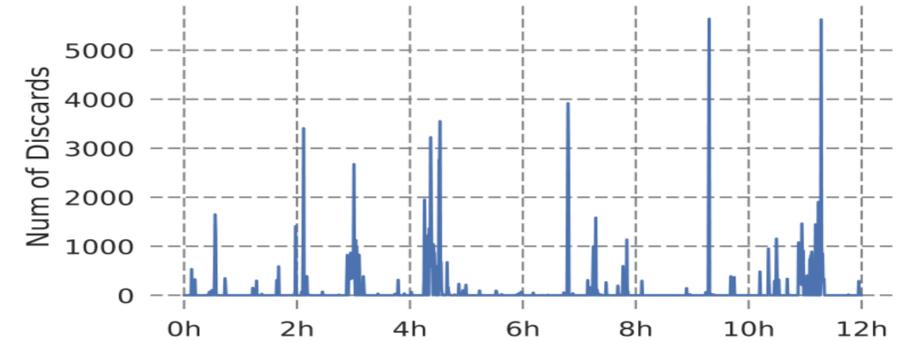
# Practical packet deflection with Canary

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## 1) Datacenter traffic is **Bursty**

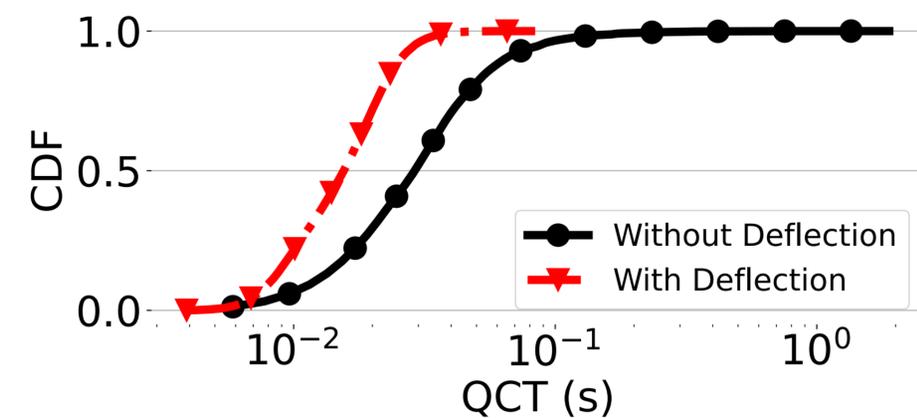
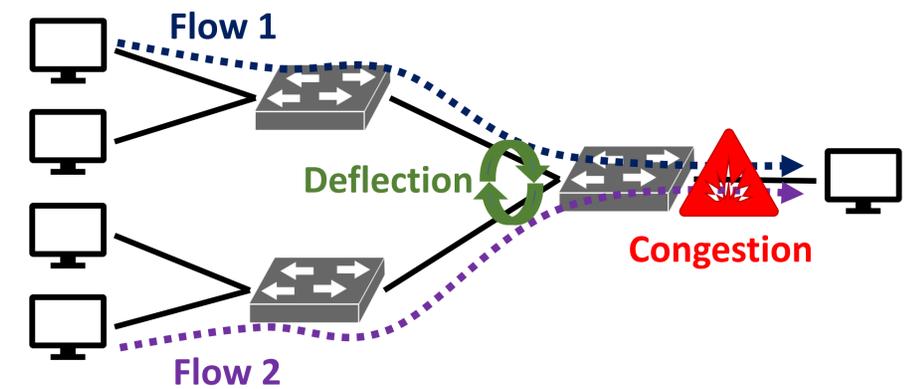
- ❖ **Microbursts**, microsecond-scale congestion events, are prevalent in **datacenters**
- ❖ Microbursts cause **packet drops** and **increase latency**



[High-Resolution Measurement of Data Center Microbursts, IMC '17]

## 2) **Deflection** absorbs bursts

- ❖ **Packet Deflection**: re-routing packets to neighboring switches instead of dropping them

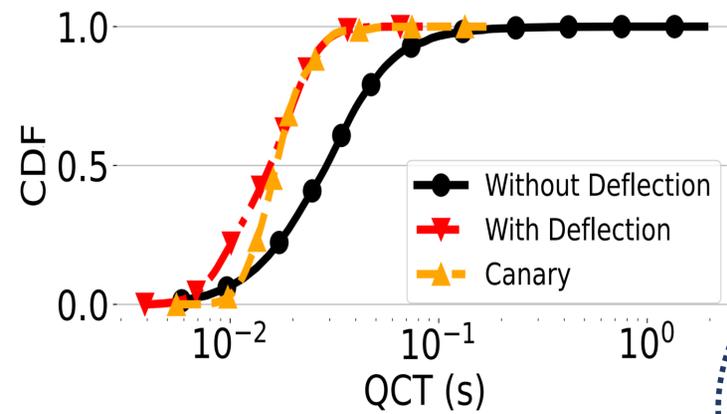


## 3) Deflection is **not practical**

- ❖ Critical operations:
  - ❖ Packet prioritization
  - ❖ Selective deflection
- ❖ **Not implementable** in commodity switch hardware

## 5) Canary's is **Practical**

- ❖ We implemented Canary in **Barefoot Tofino switch**
- ❖ Canary efficiently **absorbs bursts**



- ❖ What's next? **Partial deployment** of packet deflection

## 4) **Canary** addresses the practicality challenges

- ❖ Prioritize packets based on the **remaining bytes of their corresponding flows**
- ❖ Deflect packets of large flows **as they arrive** to keep a headroom for absorbing **short-term bursts**

